## MV Creature Worksheet

Common Name:	War Horse Ident #: 000004				
Submitter Name:	Pegwynn				
Classification:	Animal – [Herbivore]				
Habitat:	Domesticated (w/humans) or Wild (Grasslands & plains)				
Endurance:	179	Constitution:	25	Hibernation?	No
Spirit:	123	Vitality:	13	Hibernation Location:	n/a
Stamina:	16	Level:	15	When & How Long?	n/a
Strength:	35	Crushing:	75	Number Encountered:	1
Dexterity:	5	Piercing:	28	Frequency:	Uncommon
Agility:	18	Slashing:	71	Birthing / Laying Season:	No less than every 342 days
Intelligence:	7	Magic:	34	Likely Nesting Locations:	Foaling in the evening
Charisma:	20	Divine:	52	# in Brood:	1 (rarely 2)
Wisdom:	12	Psychic:	31	Chance for Treasure:	64%
Move Per Turn:	4 (walk) 8 (running)	Chance to train / Domesticate:	11%	Treasure types:	Armor, weapons, tack, saddle or harness
Physical Attack:	Prefers Crushing using a double-kick or bite attack.		Stat Attack (cl/pl)*s = cr	none	
What I Eat?	Plants.		What eats me?	Carnivores	
Abilities:	none		Exp Pts:	90 (150 if you tame & ride it)	
Description	The Way Lleves greathy recombles a Chydaedela bayes Meet are white but may				

Description:

The War Horse greatly resembles a Clydesdale horse. Most are white but may have some black to gray mottling on the back and hind quarters.

The primary purpose of the breed was two-fold. First as a powerful work horse - true horse power to move tree stumps, move stone from rock quarries, etc.

At maturity they stand 7 feet at the shoulder and weigh between 1600 and 2400 pounds. Properly harnessed they can pull 7 times their own weight.

